COMPUTING CURRICULUM PROGRESSION

Curriculum Intent

Computing is an essential part of the curriculum, both as a stand-alone subject and as an integral part of all learning. Computers and technology are, in general, a significant part of everyone's daily life and children need to be equipped to take part in a rapidly changing world. Computing skills are a major factor in enabling children to be confident, creative and independent learners and it is our intention that children have every opportunity available to allow them to achieve this. They should be taught to find, explore, analyse and present information and when they leave school they should be computer literate.

Computing

Purpose: A high-quality computing education equips pupils to use computational thinking and creativity to understand and change the world. Computing has deep links with mathematics, science, and design and technology, and provides insights into both natural and artificial systems. The core of computing is computer science, in which pupils are taught the principles of information and computation, how digital systems work, and how to put this knowledge to use through programming. Building on this knowledge and understanding, pupils are equipped to use information technology to create programs, systems and a range of content. Computing also ensures that pupils become digitally literate – able to use, and express themselves and develop their ideas through, information and communication technology – at a level suitable for the future workplace and as active participants in a digital world. (National Curriculum 2014)

E	YFS											
Purple Mash programs and activities:	Associated hardware:											
Listening a	and Attention											
Simple City, Slideshows, 2Create a story, Mashcams, Talking Stories	microphone, laptop, tablet, digital camera, IWB											
Spea	king											
Mashcams, 2CreateaStory, Slideshows, Simple City	microphone, camera, IWB											
Under	standing											
2Go, Simple City, 2CreataStory, Slideshow Creator	microphone, laptop, tablet, Beebot											
Making Rel	lationships											
2Beat, 2Explore, Mashcams, Topic resources PINS – All About Me and Feelings microphone, musical keybo	ard, stereo / cds, headphones Key skills: log in independently, turn taking, mouse and trackpad skills, drag and drop, painting and drawing tools											
Self-confidence	e and awareness											
 Explore new environments in Mini-Mash, Painting and drawing tools, Talk about observations and experiences, Develop 'buddies' to support one another 	IWB, laptop / PC, tablet, stylus / digital pen											
Health ar	nd self-care											
Mini Mash PIN – Grocers, 2Count, Outdoor area of Mini Mash discussion and reflection	timers, laptop, tablet, camera / video recorder											
Read	ding											
Mashcams, 2CreateaStory, Alphabet slideshows, 2Email / 2Respond, Talking Stories	IWB, laptop / PC, tablet, camera / video recorder, microphone											

						Wri	ting								
• N	Nashcams, 2Connec	ct – concept map	oping, 2Createa	Story, 2Publish	, 2Email / 2Res	pond	• lapto	p / PC, IWB, table	et, camera / video re	corder					
						Nur	mbers								
• N	Naths City 1, A-fish-	metic, Number	paint projects,	2Count, 2Quiz			• IWB,	laptop / PC, table	et, stylus / digital per	1					
						Shape, Space	e and Measure								
• N	, apart and a second a second and a second a														
	People and Communities People and Communities People and Communities														
• N	This, report is a first the first th														
	The World														
• N	Mini Mash PINS – Minibeasts, Garden, Growing, Seasons, Baby Animals, SimpleCity, Slideshow IWB, laptop / PC, tablet, stylus / digital pen														
	creator, 2Connect Technology														
	Simple City, Access to Purple Mash and Mini Mash IWB, laptop / PC, tablet, stylus / digital pen														
• Si															
						Exploring and	Understanding Mo	edia							
• 2	Beat, 2Explore, 2De	esignandMake, 2	2PaintaPicture,	Paint pojects			• IWB,	laptop / PC, table	et, stylus / digital per	n, camera / video	recorder				
						Being In	l naginative								
• 2	PaintaPicture, 2Pai	ntaProject, 2Cre	ateaStory, Mas	shcams, 2Beat,	2Explore, 2Des	ignandMake	• IWB,	laptop / PC, table	et, stylus / digital per	n, camera / video i	recorder, musica	al keyboard, hea	adphones,		
							stere	0							
					Dire	cted teaching a	and continuo	us provision							
			1			0	nline safety								
Ourselves and Our Families	Repeating Rhythms and Patterns	Traditional tales	Monsters and Aliens	Space	Christmas	Winter, Snow, Ice and Dark Nights	Chinese New Year and Dragons	Food	People Who Help Us	Superheroes	Life Cycles	On the Farm	Dinosaurs		
Look at photos Print photos Take photos of self and others PIN – All About Me, Feelings	Take photos of objects Delete and edit photos by adding clip art Make and record music – 2Beat/2Explore	Record seasonal changes with camera and video recorder Listen to audio stories 2Connect – mapping stories	Program Beebot to follow a route Going places safely	Mashcams - astronaut Use search engine safely – Kiddle Paint space pictures using finger and stylus / digital pen	Design a route for a Beebot Make and record music — 2Beat, 2Explore Use stereo to listen to music on CD	Personal passwords and usernames Record singing with microphone MINI Mash PIN - Seasons	Make and record music and performances 2PaintaPicture 2PaintaProject Sharing creative work	Record instructions using microphone Use PC / laptop to watch videos MiniMash PIN - Grocers	Sending messages to people who help us – 2email/2Respond Interact in video communication with people who help us	Mashcams – superhero Publish a superhero story - 2CreateaStory	Record changes in nature using camera and video recorder Mini Mash PINS — Garden, Minibeasts	Record key events – reip to farm using camera and video recorder Mini Mash PINS – Baby Animal, Seasons	Publish a dinosaur story - 2CreateaStory Use a camera and video recorder to gather evidence		



Key Stage 1

Theme Key: Coding and Internet Writing and Communication																															
	Coding and Computational thinking					eadshe	ets		Internet and Email		Art		rt and Mesign		Music	Music		Database graph		d			riting						nication tworks		
Week	1	2	3	4	5	6	7	8	9	10	10 11		13	14	15	16	17	18	19 20	21	22	2 23 24 25		25	26	27	28	29	30	31	
	Unit 1.1 Online Safety & Exploring Purple				Gro & So Wee	rams	We	Unit 1.3 Pictograms Weeks – 3 Programs – 2Count		Unit 1.4 Lego Builder Weeks – 3		ers	Unit 1.5 Maze Explorers Weeks – 3 Programs – 2Go		Uni Animat		nit 1.6 ated Story Books – 5 ms –		Week		Unit 1.7 Coding Weeks – 6 Programs – 2Co		7 1 g				- 3 We		nit 1.9 nnology utside chool cs – 2		
Week	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19 20	21	22	23	24	25	26	27	28	29	30 3	31 32	
YEAR 2	Wee		Jnit 2. Coding					afety	Unit 2.3 Spreadsheets Weeks — 4					Unit 2.4 Questioning Weeks – 5					Unit 2.5 Effective Creating Picture Searching Weeks – 3 Weeks – 5						Music				Unit 2.8 Presenting Idea Weeks – 4		
	Programs – 2Code					Progra Variou		_	_	grams – alculate			Programs – 2Questio 2Investigate					grams owser	Programs – 2PaintAPicture			Programs – Prog 2Sequence Vario									



Key Stage 2

Week	1		2	3	4	ţ	5 6	5	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	3	30 3	1	32	
	Unit 3.1 Coding									Init 3. ine sa			Jnit 3 eadsh		Т	Unit 3.4 Touch Typing			Unit 3.5 Email (including email safety					ety)	Unit 3.6 Branching Databases					Unit 3.7 Simulations			Unit 3.8 s Graphing			
YEAR 3	Number of Weeks – 6 Main Programs – 2Code							P		s – 3 ams –			eks – gram			Weeks – 4 Programs –				eks –		2Fm	nail			eks	– 4 ms –			gra	– 3 ms – late,		/eek			
													lculat			•			Programs – 2Email, 2Connect, 2DIY						2Question					2Publish			2Graph			
Week	1		2	3	4	į	5 6	5	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	3	30 3	1	32	33
			Unit 4.1 Unit 4.2 Unit 4.1 Coding Online safety Spreadsho									ts										Unit 4.5 Logo Unit 4.6						t 4.7 ctive irch		Unit 4.8 Hardware Investigator						
YEAR 4	Nu	mb	ero	of V	Veel	ks -	- 6	ı	Veek				Weeks – 6					Weeks – 5				Weeks – 4					We	eks -	- 3	We	ek	s – 3	,	Neek	s – 2	
	Ma				ms -	- 20	Code			ams –		_				Calcu	late		2Cor				Programs – Logo				2Ar	rograms – Animate			Programs – Browser		-			
Week	1		2	3	4		5 6	5	7	8	9	10	11			14	15	16	_	18	19	20				24	25				29	_	30 3		32	
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Week	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32
YEAR 6*	Nun	nber	Со	t 6.1 ding	6		On	Unit 6.2 Iline safe			U	Init 6	-	5	Weel	Uni Blo	it 6.4 ggin	4		Te We		nit 6. dver	.5 ntur	es	U Ne	Init 6 etwo	5.6 rks - 3	Wee	c eks –	Jnit 6. Quizzin	7 g	
	Mai	n Pro	gram	– 2Cc	ode		Prog Vario	rams - ous		Prog	Programs – 2Calculate					ams	– 2E	Blog		Pro		n s – onne		ae,				Programs – 2Quiz, 21 Text Toolkit, 2Investi				